Terminus

1. You have moved to SpellCastingAcademy. The halls are filled the hustle and bustle of academy students scurrying to and from classes. The inside of the academy is as impressive as it is on the outside with a high ceiling and gothis arches, it seems even larger on the inside.
2. Look at, Examine, or speak to something
3. Move it
4. You need to move thing A to place B. use mov
5. There is a practice dummy
6. A pony
7. Oldman
8. Use help
9. It is very large and it bites you
10. Through time at the townsquare of terminus
11. Darkwizard ‘,’…old tales tel of a darkwizard who will fragment the land… …only the world-maker can stop the darkwizard’s virus from… …that the power of sudo may be the darkwizards only weakness.
12. Gold teeth
13. Ear of corn and farmer
14. Kidnapped kid